

An adult's guide to supporting learners at home ...

Logging in

Log in using the link above and typing the username and password or scan the QR code which was sent home with the login details and it will take you to this screen.

If you click "view" you can see all the assignments set by the teacher. These link directly to what the children have been learning in class each week.



Spelling Shed



To access all the games click on 'play' in the Spellings Shed section.

You will see the assignments that the teacher has set. You must play this before being able to get to the other games.

When you click on an assignment, you will see three game options that look like this.

Playing the bonus games will not achieve the set assignment.



<u>Play</u>

When you click 'Play', four difficulty options will appear.

Easy - You will be shown the word as well as hearing it and you will only see the letters you need to spell it.

Medium - You can listen to the word and you will only have the letters you need.

Hard - You can listen to the word but you will have a few extra letters added

Extreme - You will hear the word and you have a full keyboard of letters

These levels of difficulty apply to Solo and Hive games. Games completed on easier levels will give the player a lower score and lower ranking.

In Year 1 - Rather than letters, the teacher may choose to use the phonics the children have been learning in class. They will show on tiles like this:

Hive Games

Hive games are a multiplayer version of the game above. You can invite others to play against you using the number that appears when you start a game. Playing Hive games counts towards assignments. This is what the screen will look like when you start a Hive game. You have to give people joining code. Only people within our school can join.

You can join a friend's Hive game by clicking the menu button in the top left corner and clicking 'Join Hive Game'. Enter the Code and click done and you should automatically join.

Scoring and Honey Pots









Scoring: At the bottom of the screen you will see these icons with scores.

The star is the weekly score this one will build over the week but then will reset the next week to start again; The medal is the highest score so far. The trophy is the running total of all points

Honey Pots: Honey pots can be used to buy clothes, accessories and backgrounds for the child's avatar. These are earned through regular practice.

Avatar



To change the appearance of your child's avatar. they just need to click on the picture in the hexagon. When they earn more honeypots, they can purchase difference appearance and backgrounds.



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